



# TERMS & CONDITIONS

## ART OF PLAY "THE PHANTOM" CONDITIONS OF ENTRY - SKILL

1. Instructions on how to enter form part of these conditions of entry, the competitions are open to all Australian and International residents between the 10/01/25 and last email received 10/02/25. Employees of the promoter (including family members) are not eligible to enter. Entrants aged 18+ and children aged 4-13 years with parental permission are eligible to enter. We are committed to protecting your privacy. All data captured during competition entry is used solely for the purpose of judging entry based on merit alongside obtaining contact information for prize to be dispatched to winning recipients. Your data is not stored, shared, or used for future contact beyond the scope of this activity. Once the closing deadline has passed, all data is securely destroyed to ensure compliance with privacy standards and to safeguard your information. By participating, you acknowledge and accept these terms.

2. The contest will be judged where applicable by a panel of appointed 'Art Of Play Interactive Pty Ltd' representatives. Final judging for the competition will commence 15/02/25 and all prizeing will be dispatched via Australia Post when product is available within 30 days of competition ending. In the event of a winning entrant not being contactable via email or phone, Art Of Play reserves the right to select a new winner in accordance with these terms. Where applicable each entry will be individually judged based on their literacy and creative merit. These conditions apply only to games of skill and chance plays no part in determining the winner. Prizes must be taken as offered and are not redeemable for cash. Prize winners will be published on the official Phantom Game Website (<https://thephantomgame.com/>) by the 20/02/25 as well as the official Phantom game Facebook page (<https://www.facebook.com/phantomgameofficial/>) by the 20/02/25. The judge's decision in relation to any aspect of the competition is final and binding on each person who enters. No correspondence will be entered into. The promoter accepts no responsibility for late, lost or misdirected emails. If for any reason, the below Competition is not capable of running as planned (including but not limited to infection by computer virus, bugs, tampering, unauthorized intervention, fraud, technical failures or any other causes beyond the control of the Promoter which corrupt or affect the administration, security, fairness, integrity or proper conduct of the Competition), the Promoter reserves the right, in its sole discretion, to disqualify any entrant who undermines the fairness of the competition (by, for example, tampering with, or using or exploiting errors in, the entry process to obtain a competitive advantage over other entrants), to take any action that may be available, and to cancel, terminate, modify or suspend the Competition, subject to any direction given under state regulations, or any written directions given by a relevant regulatory authority.

Entry into each of the competitions is free excluding internet connection charges. All entrants are able to enter each competition as many times as required providing their written submissions are different from each other.

3. Prizes as follows:

### MAJOR PRIZE PACK

1x NECA Phantom figure (signed by Billy Zane), including a certificate of authenticity.

1x MEGA PHAN PACK with the collector's edition artwork of their choice and platform of their choice (PS5 or Nintendo Switch).

### RUNNERS UP PRIZE PACKS

There are 5 runners up packs available

Each runner up will receive a DIGITAL PHAN PACK (platform of their choice)

4. Total Prize Value \$500. All prizes valued in Australian dollars, the promoter is neither responsible nor liable for any change in value of a prize occurring between the publishing date and date prize is claimed. The Promoter is not responsible for any prizes damaged or lost in transit.

5. Promoters are Art Of Play Interactive, 62/30 Russell Street, Melbourne, Victoria, 3000, Australia.

The Promoter collects personal information in order to conduct the Competition, to assist in providing the products or services an entrant has requested (if any), and to improve its products and services.

©Art Of Play Interactive Pty Ltd 2025.